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# CLAIMS

## What is claimed is:

 An interface system for interactively building rules and constraints, comprising:

an output display configured for showing to a user a partial complete rule with a current rule fragment, such rule fragment comprising a blank space; said output display further configured for showing to a user a list of potential selections for filling said blank space in said current rule fragment; said output display further configured for showing to a user a completed rule; and at least one input device configured for allowing a user to choose from said list a desired selection for filling said blank space and for allowing a user to directly enter values to create a selection for filling said blank space, thereby creating a completed rule.

- 2. The interface system of claim 1, further comprising a processing element configured for converting a completed rule into an internal representation suitable for inputting into a resource scheduling system.
  - 3. The interface system of claim 2, comprising a processing element configured for assigning said completed rule to at least one person in a resource schedule.
    - 4. The interface system of claim 3, wherein said resource schedule is a call center schedule and said at least one person is a call center agent.

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1	5.	The interf	ace s	system o	f claim 1,	comprisi	ing an ir	ıput
2		device cor	ıfiguı	red for	allowing a	user to	assign a	i
3		tolerance	to	said	completed	rule,	whereby	said
4		completed	rule	is made	self-refe	rential.		

- 6. The interface system of claim 5, wherein said completed self-referential rule refers to a goal that is unspecified in an absolute sense.
- The interface system of claim 5, wherein said 7. completed self-referential rule refers to a schedule that does not yet exist.
- The interface system of claim 1, comprising a 8. processing element configured to apply branching rules to previous selections of a user for filling said blank space, thereby interactively and dynamically creating future blank spaces and future lists of said potential selections.
  - The interface system of claim 8, including a 9. processing element configured to access a dynamic database, thereby to populate said lists of potential selections depending on the current value in real time of said dynamic database.
- The interface system of claim 1, wherein said completed 10. rule is easily parsed by a human user.
- 11. computer-implemented method of building rules and constraints for a resource scheduling system, comprising: displaying to a user a current rule fragment, such rule fragment comprising a blank space; filling said blank space with a value selected by said user, thereby creating a completed rule; and



- 12. The method of claim 11, wherein said user fills said blank space by choosing from a list of potential selections, said potential selections being displayed to said user.
- 13. The method of claim 11, wherein said user fills said blank space by direct entry of said value.
- 14. The method of claim 11, further comprising converting a completed rule into an internal representation and inputting said internal representation into a resource scheduling system.
  - 15. The method of claim 14, comprising assigning said completed rule to at least one person in a resource schedule.
    - 16. The method of claim 15, wherein said resource schedule is a call center schedule and said at least one person is a call center agent.
- 17. The method of claim 11, further comprising assigning a tolerance to said completed rule, whereby said completed rule is made self-referential.
  - 18. The method of claim 17, wherein said completed self-referential rule refers to a goal that is unspecified in an absolute sense.
    - 19. The method of claim 18, wherein said completed self-referential rule refers to a schedule that does not yet exist.
- 20. The method of claim 11, further comprising applying branching rules to previous selections of a user for

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BPS-103 filling said blank space, thereby interactively and 3 dynamically creating future blank spaces and future 4 lists of said potential selections. 5 The method of claim 20, further comprising 21. 1 2

- accessing a dynamic database, thereby populating said lists of potential selections in accordance with the current value in real time of said dynamic database.
- The method of claim 11, wherein said completed rule is 22. easily parsed by a human user.
- A resource scheduling system for a call center schedule, 23. comprising:

an interface system for interactively building rules and constraints, said interface system including:

an output display configured for showing to a user a current rule fragment, such rule fragment comprising a blank space;

said output display further configured for showing to a user a list of potential selections for filling said blank space in said current rule fragment;

said output display further configured for showing to a user a completed rule; and at least one input device configured for allowing a user to choose from said list a desired selection for filling said blank space and for allowing a user to directly enter values to create a selection for filling said blank space, thereby creating a completed rule.

The resource scheduling system of claim 23, comprising 24. a processing element configured for assigning said completed rule to at least one call center agent.

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- 25. The resource scheduling system of claim 23, comprising an input device configured for allowing a user to assign a tolerance to said completed rule, whereby said completed rule is made self-referential.
  - 26. The resource scheduling system of claim 25, wherein said completed self-referential rule refers to a goal that is unspecified in an absolute sense.
  - 27. The resource scheduling system of claim 25, wherein said completed self-referential rule refers to a schedule that does not yet exist.
- 28. The resource scheduling system of claim 23, comprising a processing element configured to apply branching rules to previous selections of a user for filling said blank space, thereby interactively and dynamically creating future blank spaces and future lists of said potential selections.
  - 29. The resource scheduling system of claim 28, including a processing element configured to access a dynamic database, thereby to populate said lists of potential selections depending on the current value in real time of said dynamic database.
- 30. The resource scheduling system of claim 23, wherein said completed rule is easily parsed by a human user.